



westside

A place to play....and work!

Westside Recreation Centre

2000-69 Street SW, Calgary, Alberta

work@westsiderec.com

POSITION TITLE: Climbing Wall Instructor/Monitor

WHO IS WESTSIDE:

Westside Recreation Centre is a world-class facility based on a lifestyle and wellness concept. Since 2000, we have been providing families with a fun, healthy and affordable environment with world class activities, including a hockey and skating facility, fitness centre, gymnasium and an aquatic park.

BENEFITS OF BEING AT WESTSIDE:

- Competitive wages & benefits
- Close proximity to West LRT lines
- Use of Recreation Facility
- Scholarship Opportunities

POSITION DESCRIPTION:

- Instruct climbing wall programs for children, youth and adults
- Assist in belaying and instruction for birthday parties and rentals
- Supervise and oversee open drop-in time in the Climbing Wall
- Belay during open climbing hours
- Provide new guests and members with Climbing Wall Orientation
- Provide belay tests to those participants with previous climbing experience
- Provide excellent customer service and climbing wall information to our customers
- Ensure the safety of all participants

WORK TERM:

- Part time position - evening and weekend shifts available

QUALIFICATIONS/ SKILLS REQUIRED:

- Applicants must be a minimum of 18 years of age
- Current Standard First Aid/CPR/AED Certification
- CGI Level 1 and/or equivalent
- Minimum 2 (two) years indoor or outdoor climbing experience
- All climbing experience should be outlined in your resume

CLOSING DATE: open until a suitable candidate has been found

TO APPLY, EMAIL YOUR RESUME TO:

work@westsiderec.com

Interviews may commence before closing date

We thank all applicants for their interest, however only those candidates to be interviewed will be contacted. Westside Regional Recreation Society believes in equal opportunities and is a non-smoking environment. All positions have a screening process that includes interviews, references, security, and employment history checks.